Georgi Dikov

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EXPERIENCE

Qualcomm AI Research	Amsterdam, Netherlands
Research Engineer, Extended Reality	since May 2021
• Working on deep monocular depth estimation methods for XR applications.	
TomTom	Amsterdam, Netherlands
Software Engineer, Machine Learning	Feb 2019 – Apr 2021
• Developed production-grade semantic segmentation models improving the overall precis	sion by 4.1% .
• Supervised a master thesis intern, resulted in a paper, under review at ICCV 2021 [1],	and a patent application.
• Maintained components of a pipeline for automated HD map production using \mathbf{AWS} , l	Docker, Jenkins.
Volkswagen ML Research Lab	Munich, Germany
Intern, Master Thesis	Dec 2017 – Aug 2018
• Developed a novel probabilistic neural network architecture learning approach using variational inference.	
• Increased the accuracy of Bayesian convolutional networks on small datasets by up to 4	1 %.
• Published as a conference paper at AISTATS 2019 [2], also presented in this blog post	t.
École Polytechnique	Paris, France
Intern, Machine Learning Research	$Aug \ 2017 - Nov \ 2017$
• Implemented a person identification attack on a GPS trajectories dataset using recurrent neural networks.	
• Exposed undesirable properties of common differential privacy mechanisms wrt. the utility of the protected dataset.	
• Published as workshop conference paper at LocalRec ACM SIGSPATIAL 2019 [3].	
Projects	
Hypertunity Puthon, Slurm, Tensorboard	Jul 2019 – Oct 2019
• Developed a Python library for black-box hyperparameter Bayesian optimisation, usi	ing GPvOpt.
• Supports Tensorboard visualisation and distributed scheduling of experiments using S	Slurm.
• Open-sourced with continuous integration and documentation.	
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EDUCATION	

Technische Universität München Munich, Germany M.Sc. Computer Science Apr 2016 - Sep 2018 • Thesis on Bayesian neural network architecture learning at the Volkswagen ML Research Lab. Apr 2016 - Sep 2018

- Coursework in machine learning and computer vision with a paper published at $\mathbf{3DV}$ 2020 [4].
- Participation at the **DeepBayes** 2018 summer school on probabilistic deep learning in Moscow, Russia.
- GPA: 1.3 (1.0 highest, 4.0 pass) \therefore

Technische Universität München

B.Sc. Computer Science

• Thesis on stereo-vision with spiking neural networks, published as a conference paper at Living Machines 2017 [5].

Munich, Germany Sep 2012 – Mar 2016

• Exchange semester at Université Pierre et Marie Curie, Paris, France.

Skills

Programming languages: Experienced with Python (**NumPy**, **Keras**, **TensorFlow**, **PyTorch**). **Technologies:** Linux, Git, AWS, Docker, LATEX. **Spoken languages:** Bulgarian (native), English and German (fluent), French (conversational).

PUBLICATIONS

- E. Kassapis, G. Dikov, D. K. Gupta, C. Nugteren Calibrated Adversarial Refinement for Stochastic Segmentation. arXive preprint; under review at ICCV 2021.
- [2] G. Dikov, J. Bayer Bayesian Learning of Neural Network Architectures. Accepted at AISTATS 2019.
- [3] A. Di Luzio, A. C. Viana, K. Chatzikokolakis, G. Dikov, C. Palamidessi, J. Stefa Catch me if you can: how geo-indistinguishability affects utility in mobility-based geographic datasets. Accepted at LocalRec@SIGSPATIAL 2019.
- [4] V. Golkov, M. J. Skwark, A. Mirchev, G. Dikov, A. R. Geanes, J. L. Mendenhall, J. Meiler, D. Cremers 3D Deep Learning for Biological Function Prediction from Physical Fields. Accepted at 3DV 2020.
- [5] G. Dikov, M. Firouzi, F. Röhrbein, J. Conradt, C. Richter Spiking Cooperative Stereo-Matching at 2 ms Latency with Neuromorphic Hardware. Accepted at Biomimetic and Biohybrid Systems - Living Machines 2017.